Credits

Pickup

<https://freesound.org/people/niamhd00145229/sounds/422709/>

Loop

<https://freesound.org/people/bigmanjoe/sounds/475657/>

TowerPlace

<https://freesound.org/people/Snapper4298/sounds/178186/>

Button click

<https://freesound.org/people/NenadSimic/sounds/171697/>

Ice shatter

<https://freesound.org/people/Euphrosyyn/sounds/380493/>

Missle Launch

<https://freesound.org/people/unfa/sounds/232184/>

SFX\_gunshot

<https://freesound.org/people/aliceemily/sounds/176196/>

Base Buildings

<https://opengameart.org/content/colony-sim-extended-version>

Tile Set

<https://kenney.nl/assets/tower-defense-top-down>

Viper Nora Font

<https://www.dafont.com/viper-nora.font>

Old Stamper Font

[https://www.dafont.com/old-stamper.font?l[]=10&l[]=1&text=Scavenger+Defense](https://www.dafont.com/old-stamper.font?l%5b%5d=10&l%5b%5d=1&text=Scavenger+Defense)